

A watercolor illustration featuring several stylized robots and a woman. The robots are depicted in various colors and designs, including blue, red, and grey. One robot in the center is blue with a red square on its chest. To its right is a robot in a red shirt and black pants. On the far right is a woman with blonde hair wearing an orange dress. The background is a light, textured surface.

Human AI Interaction

Lecture 2: Journey mapping and tech matching
aidesignclass.org

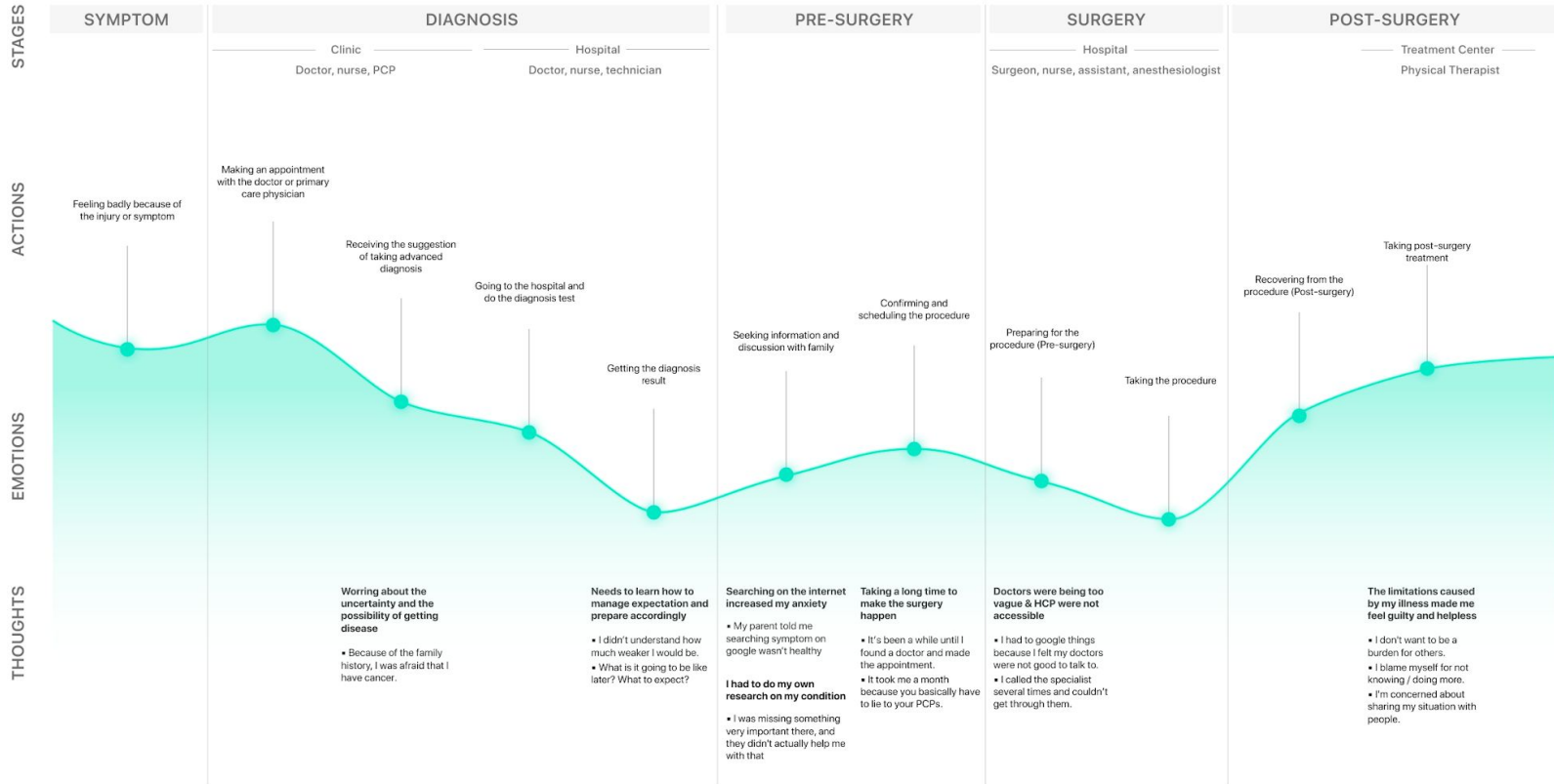
Ways of design

- A start-from-the-user method
- Alternative: tech matching, a start-from-tech method

(which do you prefer when?)

PATIENT JOURNEY MAP

The end-to-end emotional, behavioral, mental actions in the surgical process



What goes into the journey map?

- People (focus on the “protagonist”)
- ONE service experience
- Touchpoints - when they interact with tech (tech can be AI, or other tech)
- “Pain points” - particularly strong negative emotion, abandonment
- “Victory points”

Where do you start?

You try it

5 minutes: Create a journey map by talking to your neighbor about posting a picture on Instagram

Then

5 minutes: compare maps

Then

10 minutes: what is missing?

Journey map: Create a journey map for posting a picture on Instagram

1. (5 minutes) Make your own personal journey map -- alone
2. (3 minutes) Label on your map:
 - a. Where did AI come in?
 - b. Where should it have?
 - c. Where should it not have
3. (5 minutes) Discuss with 3-4 neighbors
 - a. What do you see as common themes?
 - b. How did your labels differ from others?
4. (5-8 minutes) Share with the class:
 - a. common themes
 - b. Major points of difference

Tech matching

TECHNOLOGY CAPABILITY
Continuously accessible
Computationally lightweight
Capable of synchronous communications
Capable of asynchronous communications
Extensible
Visually and spatially metaphoric

Table 1: Mapping Technology to Work Activities

Tech matching

TECHNOLOGY CAPABILITY	WORK ACTIVITY
Continuously accessible	Ongoing work
Computationally lightweight	Frequent, short interactions
Capable of synchronous communications	Simultaneous involvement in task collaboration; location separation
Capable of asynchronous communications	Time separation
Extensible	Multiple people; varied and changing interactions
Visually and spatially metaphoric	Task focus; locales for activity separation

Table 1: Mapping Technology to Work Activities

Matchmaking with LLMs

<https://makersuite.google.com/> (Sign up today for later)

For today:

Try <https://replicate.com/replicate/llama-2-70b-chat>

Some tech capabilities - try it yourself

Generate text based on user input

- “Brief overview of Emory”)

Write code for functions

- Factorial
- longest common subsequence

Customize / Translate

- English -> <another language>
- customize for different demographics, e.g. kids)

Some tech capabilities - try it yourself

Generate text based on user input

- Generate a brief overview of Emory suitable for freshman students

Write code for functions

- Factorial
- longest common subsequence

Customize / Translate

- English -> <another language>
- customize for different demographics, e.g. kids)

Let's explore these abilities of LLMs and see how we can tie them to your journey map

Analysis: for posting an image to Instagram (Part 1)

1. (4 minutes) Alone: How might you use the capabilities you have explored?
 - a. When would they work well?
 - b. When would they fail?
2. (5 minutes) Discuss: Solutions
 - a. What do you see as common themes among solutions?
3. (5-8 minutes) Share with the class:
 - a. common themes
 - b. Unsolved challenges

Analysis: for posting an image to Instagram (Part 2)

1. (4 minutes) Discuss: The common themes where AI does or should come in:
 - a. how might it fail?
 - b. What concerns do you have?
2. (4 minutes) Alone: How might you fix one of these concerns
 - a. Can you create a purely technical solution?
 - b. Can you create a solution part-technical, part people?
3. (5 minutes) Discuss: Solutions
 - a. What do you see as common themes among solutions?
4. (5-8 minutes) Share with the class:
 - a. common themes
 - b. Unsolved challenges

What is design anyway?